



Art and Design Curriculum Overview

Year Group	Autumn		Spring		Summer	
Reception	Marvellous Marks Drawing: Exploring mark making through different drawing materials. Beginning to draw from observation using faces and self-portraits as a stimulus.		Paint My World Painting and Mixed Media: Explore paint and painting techniques through nature, music and collaborative work		Creation Station Sculpture and 3D: Explore the sculptural qualities of malleable materials and natural objects, developing the use of tools and joining techniques	
Year 1	Exploring line and shape Drawing: Exploring line and shape; working and experimenting with different materials through observational and collaborative pieces inspired by artists.		Paper Play Sculpture and 3D: Create simple 3D shapes and structures using familiar materials, manipulating paper and card. Folding, rolling and scrunching materials to make sculptures		Colour Splash Painting and Mixed Media: Explore colour mixing through paint play, using a range of tools to paint on different surfaces and creating paintings.	
Year 2	Map it Out Craft and Design: Create an abstract composition. Begin to develop skills in sorting, designing, and evaluating art in a class gallery		Life in Colour Painting and Mixed Media: Develop colour mixing skills, creating textured papers using paint to compose collages inspired by exploration of colour and texture in the world around us.		Clay Houses Sculpture and 3D: Explore the way clay can be shaped and joined. Use a variety of tools.	
Year 3/4	Cycle A	Cycle B	Cycle A	Cycle B	Cycle A	Cycle B
	Exploring Tone Texture and Proportion Drawing: Exploring tone, texture and proportion to create realistic drawings.	Developing Drawing Skills Drawing: Developing shading skills and drawing techniques to create botanical-inspired digital drawings	Light and Dark Painting and Mixed Media: Demonstrate greater skill and control when drawing and painting – including proportion and 3D affects	Ancient Egyptian Scrolls Craft and Design: Create Ancient Egyptian art, guiding pupils in understanding and applying the styles, patterns, and techniques of Ancient Egyptian art	Fabric of Nature Craft and Design: Design fabric based on the colours and shapes in nature	Abstract Shape and Space Sculpture and 3D: Explore abstract shapes and space, develop skills in constructing 3D objects, and understand the difference between 2D and 3D art.
Year 5	Interactive Installation Sculpture and 3D:		Depth Emotion and Movement Drawing: Exploring mark making for showing depth, emotion and movement.		Portraits Painting and Mixed Media:	

	Explore space and scale in 3D art, problem-solving in construction, planning installations to communicate ideas		Create portrait drawings using words, experimenting with materials and techniques, and constructing self-portraits that represent aspects of ourselves
Year 6	Photo Opportunity Craft and Design: Explore creative photographic techniques, creating new images through photomontage, understanding photorealistic self-portraits, and applying digital photography to art design	Expressing Ideas Drawing: Exploring how artists express ideas and how they use scale to do so.	Making memories Sculpture and 3D: Represent memories through art creating expressive sculptures and reflect on artistic decisions.

***Cycle A:** Academic Year 2026-2027 **Cycle B:** Academic Year 2027-2028